

Curriculum Coverage Spring 1

My House is My Home

| Text | Peace at Last Jill Murphy  | Elmer David McKee  | Super Duper You Sophy Henn  | Dear Zoo Rod Campbell  | The Detective Dog Julia Donaldson  | Tabby McTat Julia Donaldson  |
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| Communication & Language Question Talk Tuesday | What do you do at bedtime? Do you have a favourite teddy? Or a favourite bedtime story? | How are you the same/different to the person next to you? | What is your favourite game to play? Why do you like to play that game? | Which animal would you have liked to have received? | What is a puppy? Are all puppies the same? | What do pets need? Do different pets need different things? |
| Vocabulary (including a range of nouns, verbs and describing) | Alarm clock Sang Drip Tired | Herd Patchwork Slipped Short/tall | Lullaby Stomp Twinkly Proud | Zoo Camel Wrote Sent Fierce | Whiskers Yacht Chewing Frowned Well behaved | Busker Pouncing Checked |
| Phonics RWI Fred Games, Story times, Rhymes | m Munch | a The Big Sneeze | s My Pet Snake | d Sam and Dave Dig a Hole | t The Tip Rap Dancing Cat | i Incy Wincy |
| Maths | Time – egg timers. How many __ can you write in 1 minute. | Patterns. Using multilink cubes to create Elmer. | Measuring length. My hand is __ cubes long. My foot is __ cubes long. | Number recognition and counting – small world zoo. Placing correct number of animals in enclosures. | 1:1 Counting – counting dog bones into bowls – matching to correct numeral. | 2D shapes – Using shapes to collage a cat. |
| Understanding the world | Look at 'The Family Book' – discuss different types of families. Are all families the same? | Comparing ourselves to our friends. Looking for similarities and differences. | Senses. What do we use our eyes/nose/mouth/ Hands/ears for? Sensory tray for touch/smell/sight/ | Where do the animals in the story come from? Do we find them in this country? | Altering the smell of play dough. Discussing different scents and how we use our nose to smell them. | Look at different kinds of pets and how to care for them. |
| Expressive Arts and Design | Music Playing instruments to the story. Creative Activity Junk modelling houses. Role Play Pet Shop | Music Learning rhythm – with clapping Creative Activity Collaging Elmer Role Play Pet Shop | Music Rhythm with instruments. Creative Activity Face outlines and resources to add on eyes and hair. Role Play Pet Shop | Music Sing down in the jungle. Add in animals from the story. Creative Activity Painting animals. Role Play Pet Shop | Music Learn and sing BINGO. Creative Activity Cutting and sticking dog pictures from magazines. Role Play Pet Shop | Music Sing and learn 'I have a pet'. Creative Activity Junk modelling busker guitars. Role Play Pet Shop |
| PSED | Circle Time – What does sharing mean? | Circle Time – How does it make us feel | Circle Time – Nursery toys are for everybody. | Circle Time – Sharing and good/bad choices. | Carpet Time – Turn taking game on the carpet. | Carpet Time – Telling a grownup. |

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| | | when others share with us. | | | | |
| Physical Development | Dressing and undressing (Coats and Wellies) Pencil Grip Fine motor activities | | | | | |